(6 pages) Reg. No. : A constructer that accepts parameters is called the default constructer. Code No.: 21124 Sub. Code: JMCS 21/ (b) two JMSE 21 three (d) no B.Sc. (CBCS) DEGREE EXAMINATION, APRIL 2017. A class's -- is called when an object is destroyed. Second Semester Computer Science - Main (a) constructor OBJECT ORIENTED PROGRAMMING IN C++ copy constructor (For those who joined in July 2012-2015) destructor (d) assignment function Maximum: 75 marks Time: Three hours While overloading unary operators using friend PART A — $(10 \times 1 = 10 \text{ marks})$ function, it requires - arguments. Answer ALL questions. (a) 0 Choose the correct answer: (b) 1 (d) 3 How many specifiers are present in access specifiers in a class? What is meant by hybrid inheritance? (a) Combination of multiple and single (d) 4 (c) 3 inheritance Static member function (b) Combination of multiple and multilevel (a) can access any other member function and inheritance member variables Combination of multiple and multipath (b) can access only static member function and inheritance static member variables (d) Combination of multiple and hierarchical (c) can access only through object of the class

(d) returns only static data

inheritance

Page 2

Code No.: 21124

7.	concept supports reusability of code	12. (a) Discuss in detail about parameterized
	(a) encapsulation (b) inheritance	constructors.
	(c) polymorphism (d) overloading	Or
8.	Void pointer can point to which type of objects?	(b) Discuss in detail about copy constructors.
	(a) int (b) float	
	(c) double (d) all of the above	(a) Explain in detail about rules for overloading
9.	Which of the following mode is used to open a file for writing only?	operators.
	(a) in (b) out	
	(c) app (d) ate	(b) Explain in detail about single inheritance
10.	What may be the name of the parameter that the template should take? (a) same as template (b) same as class (c) same as function (d) none of the above	with an example program. 14. (a) Describe this pointer with an example program.
	PART B — $(5 \times 5 = 25 \text{ marks})$	Or
	Answer ALL questions choosing either (a) or (b). Each answer should not exceed 250 words.	(b) Describe get() and put() functions with an example program.
11.	 (a) Briefly discuss about class with an example program. 	15. (a) Discuss I/O operations on characters.
	Or	Or
	(b) Discuss about static member functions with an example program.	(b) Discuss in detail about class template.
	Page 3 Code No.: 21124	Page 4 Code No.: 21124 [P.T.O.]

PART C — $(5 \times 8 = 40 \text{ marks})$

Answer ALL questions choosing either (a) or (b). Each answer should not exceed 600 words.

16. (a) Can we pass class objects as an arguments? Explain with the help of an example program.

Or

- (b) Illustrate in detail about nesting of member function with an example program.
- (a) Discuss in detail about dynamic constructers with an example program.

Or

- (b) Discuss in detail about constructors with default arguments.
- (a) Explain in detail about overloading binary operators using friend function with an example program.

Or

- (b) Explain in detail about hierarchical inheritance with an example program.
- (a) Elucidate virtual function with an example program.

Or

(b) Elucidate pointer to functions with an example program.

Page 5 Code No.: 21124

 (a) Exemplify sequential input and output operations with an example program.

Or

(b) Exemplify function template with an example program.

Page 6 Code No.: 21124