	of the following data structures can be used lement queues?
(a) St (b) Ar (c) Li	ack
3. Merge to imp (a) ba (b) gre (c) div (d) dy 4. What i sort alg (a) O() (b) O() (c) O()	sort uses which of the following technique lement sorting? cktracking eedy algorithm vide and conquer namic programming s the worst case time complexity of a quick gorithm? N) N log N)
5. Conside	er a complete graph G with 4 vertices. The G has spanning trees. (b) 8 (d) 13
	to imp (a) St (b) Ar (c) Li (d) Al 3. Merge to impl (a) ba (b) gre (c) div (d) dy 4. What i sort alg (a) O(1 (b) O(1 (c) O(1 (d) O(1 5. Conside graph (1) (a) 15

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6. The following given tree is an example for?



- (a) Binary tree
- (b) Binary search tree
- (c) Fibonacci tree
- (d) AVL tree

7. What is the traversal strategy used in the binary tree?

- (a) Depth-first traversal
- (b) Breadth-first traversal
- (c) Random traversal
- (d) Priority traversal

8. A connected planar graph having 6 vertices, 7 edges contains _____ regions.

(a) 15

(b) 3

(c) 1

(d) 11

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- 9. In Hamiltonian Cycle for n vertices, we
 - (a) Can visit to same vertex two times
 - (b) Can't visit same vertex more than one time
 - (c) Can omit one vertex
 - (d) None of these

10. The worst-case efficiency of solving a problem in polynomial time is?

- (a) O(p(n))
- (b) O(p(n log n))
- (c) O(p(n2))
- (d) $O(p(m \log n))$

PART B — $(5 \times 5 = 25 \text{ marks})$

Answer ALL questions, choosing either (a) or (b). Each answer should not exceed 250 words.

11. (a) What is a circular queue? Explain.

Or

- (b) Define a heap. What are the types of heap?
- 12. (a) Write the algorithm for finding maximum and minimum using quick sort.

Or •

(b) Discuss any five applications of divide and conquer problem.

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[P.T.O.]

(a) What is greedy method? Give one example for greedy method.

Or

- (b) Write the algorithm for all pairs shortest path.
- 14. (a) What are the traversal method for a graph data structure?

Or

- (b) Write the algorithm for N-queen problem.
- 15. (a) What is job shop scheduling-explain?

Or

(b) How will you solve knap sack problem using branch and bound algorithm?

PART C —
$$(5 \times 8 = 40 \text{ marks})$$

Answer ALL questions, choosing either (a) or (b) Each answer should not exceed 600 words.

16. (a) Write in detail about the asymptotic notations of algorithms.

Or

(b) Explain the dictionary data structure with suitable algorithm.

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17. (a) Write the binary search method with algorithmic procedure.

Or

- (b) Explain in detail about the strassen's matrix.
- 18. (a) Explain the 0/1 knapsack problem with suitable algorithm.

Or

- (b) Give the general concepts of dynamic programming.
- 19. (a) What are spanning trees and how will you generate spanning trees?

Or

- (b) Explain backtracking with an example.
- 20. (a) Write the basic Cook's theorem in design of algorithms.

Or

(b) What is NP- hard problem? Explain.

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