

(6 pages)

Reg. No. : .....

Code No. : 6435

Sub. Code : ZCSM 11

M.Sc. (CBCS) DEGREE EXAMINATION,  
NOVEMBER 2022.

First Semester

Computer Science — Core

DESIGN AND ANALYSIS OF ALGORITHMS

(For those who joined in July 2021 onwards)

Time : Three hours

Maximum : 75 marks

PART A — ( $10 \times 1 = 10$  marks)

Answer ALL questions.

Choose the correct answer :

1. Heap is a

- (a) Tree structure
- (b) Complete binary tree
- (c) Binary tree
- (d) Search tree

2. \_\_\_\_\_ of an algorithm is the amount of time required for it to execute.

- (a) Time complexity
- (b) Space complexity
- (c) Compiling time
- (d) Best case

3. What is the worst case time complexity of the Quick sort?

- (a)  $O(n \log n)$
- (b)  $O(n)$
- (c)  $O(n^3)$
- (d)  $O(n^2)$

4. Strassen's matrix multiplication algorithm follows \_\_\_\_\_ technique.

- (a) Greedy technique
- (b) Dynamic Programming
- (c) Divide and Conquer
- (d) Backtracking

5. Kruskal's algorithm is a

- (a) Divide and conquer algorithm
- (b) Dynamic programming algorithm
- (c) Greedy algorithm
- (d) Approximation algorithm





6. The travelling salesman problem can be solved using
- (a) A spanning tree
  - (b) A minimum spanning tree
  - (c) Bellman – Ford algorithm
  - (d) DFS traversal
7. The Data structure used in standard implementation of Breadth First Search is
- (a) Stack                      (b) Queue
  - (c) Linked List              (d) Tree
8. What is the traversal strategy used in the binary tree?
- (a) depth-first traversal
  - (b) breadth-first traversal
  - (c) random traversal
  - (d) priority traversal
9. How many steps are required to prove that a decision problem is NP complete?
- (a) 1                              (b) 2
  - (c) 3                              (d) 4

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10. Which data structure is most suitable for implementing best first branch and bound strategy?
- (a) stack                      (b) queue
  - (c) priority queue          (d) linked list

PART B — (5 × 5 = 25 marks)

Answer ALL questions, choosing either (a) or (b).

Each answer should not exceed 250 words.

11. (a) Identify the criteria that must satisfy all algorithms.

Or

- (b) Discuss about Space Complexity.

12. (a) Develop the algorithm Control abstraction for divide-and-conquer.

Or

- (b) Explain about finding the maximum and minimum.

13. (a) Analyze Prim's Algorithm.

Or

- (b) Illustrate knapsack problem.

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14. (a) Evaluate the algorithm Preorder and postorder traversals.

Or

- (b) Justify graph coloring.

15. (a) Construct the Job Shop Scheduling.

Or

- (b) Construct the Directed Hamiltonian Cycle.

PART C — ( $5 \times 8 = 40$  marks)

Answer ALL questions, choosing either (a) or (b).

Each answer should not exceed 600 words.

16. (a) Summarize about Priority Queues.

Or

- (b) Illustrate about Graphs.

17. (a) Explain about Binary Search.

Or

- (b) Briefly explain about Quick Sort.

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18. (a) Organize the High-level description of job sequencing algorithm.

Or

- (b) Analyze optimal binary search trees.

19. (a) Evaluate the techniques for graphs.

Or

- (b) Justify the recursive backtracking algorithm.

20. (a) Express 0/1 knapsack problem.

Or

- (b) Generalize FIFO Branch-and-Bound solution.

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