19. (a) What are nodes? How it is used to edit a subject?

Or

- (b) Explain the process of cropping a image in CorelDraw.
- (a) Write down ten Key board Short cuts of CorelDraw and explain.

Or

Page 4

(b) How objects are filled with colour in CorelDraw?

Code No. : 1089

Reg No	:
neg. No.	•

Code No.: 1089

Sub. Code: GVCT 3

CERTIFICATE COURSE IN GRAPHICS FOR VISUAL COMMUNICATION EXAMINATION, APRIL 2023.

Non-Semester

## PAGEMAKER AND COREL DRAW

(For those who joined in July 2005 onwards)

Time: Three hours

Maximum: 100 marks

PART A —  $(10 \times 1 = 10 \text{ marks})$ 

Answer ALL questions.

- 1. Artistic Text
- 2. Logo
- 3. Object
- 4. Fountain Fill
- 5. Extrude Tool
- 6. Bitmap
- 7. Eraser tool

- 8. Typeface
- 9. PDF
- 10. Layout

PART B 
$$-$$
 (5 × 6 = 30 marks)

Answer ALL questions, choosing either (a) or (b).

 (a) Explain the steps to fill a shape with gradient.

Or

- (b) Explain the steps to rotate a subject in Pagemaker.
- 12. (a) Explain the text input methods in Pagemaker.

Or

- (b) Which tool in Pagemaker drags a page? Explain.
- 13. (a) What is Pixel?

Or

- (b) Explain the steps to crop an image.
- (a) Design a logo for an Organic shop.

Or

(b) How will you weld object in CorelDraw?

Page 2 Code No.: 1089

15. (a) How will you convert text type to another?

Or

(b) Explain the steps to add special effects to a bitmap.

PART C 
$$(5 \times 12 = 60 \text{ marks})$$

Answer ALL questions, choosing either (a) or (b).

16. (a) What are the pro's and con's of Pagemaker and CorelDraw?

Or

- (b) What is Colour Masking?
- 17. (a) What are five advantages of using Pagemaker as DTP software?

Or

- (b) Describe tracking and kerning.
- 18. (a) What are various layout styles in CorelDraw?

Or

b) What are grouping and ungrouping elements?

Page 3 Code No.: 1089