(6 pages) Reg. No. :	2 function specifies to the compiler that the function definition should be substituted.
Code No.: 41390 E Sub. Code: SMCS 21/ SMSE 21	(a) Outside (b) Inline
	(c) Void (d) Virtual
B.Sc. (CBCS) DEGREE EXAMINATION, APRIL 2019.	 A — constructor is used to declare and initialize the object from another object.
Second Semester	(a) Default (b) Copy
Computer Science/Software Engineering — Main	(c) Parameterized (d) Dynamic
OBJECT ORIENTED PROGRAMMING IN C++ (For those who joined in July 2017 onwards)	4. A destructors is used to destroy the objects that have been created by a ————.
Time : Three hours Maximum : 75 marks	(a) Object (b) Class
PART A — $(10 \times 1 = 10 \text{ marks})$	(c) Function (d) Constructor
Answer ALL questions.	5. Which of the following operator can be overloaded?
Choose the correct answer.	(a) >> (b) ?:
1. In C++, a function contained within a class is	(c) . (d) size of
called as	6. A ———— class is one that inherits
(a) Member function	properties of a base class.
(b) An operator	(a) derived (b) super
(c) A Class function	(c) single (d) multiple
(d) A method	
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- A function declared in a base class that has no definition relative to the base class.
 - (a) Virtual function
 - (b) Friend function
 - (c) Pure virtual function
 - (d) Inline function
- 8. The pointer holds
 - (a) Value of the variable
 - (b) Address of the variable
 - (c) Both (a) and (b)
 - (d) None
- The member functions fill () belongs to ————————— class.
 - (a) In stream
- (b) Istream
- (c) Ostream
- (d) Iostream
- When a file is opened in read or write mode the file pointer is set.
 - (a) At the beginning of file
 - (b) At the end of file
 - (c) In the middle of file
 - (d) None of the above

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PART B — $(5 \times 5 = 25 \text{ marks})$

Answer ALL questions, choosing either (a) or (b). Each answer should not exceed 250 words.

11. (a) What is class? How does it accomplish data hiding?

Or

- (b) Discuss the use of 'do.. while' with suitable examples.
- (a) What is copy constructor? Explain with an example.

Or

- (b) What is parameterized constructor? Explain.
- 13. (a) Explain:
 - (i) Pure virtual functions
 - (ii) Pointers.

Or

- (b) What do you mean by operator overloading? Explain.
- 14. (a) Explain the uses of 'this' pointer in detail.

Or

(b) Develop a program in C++ to find the largest of any three numbers using a macro definition.

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[P.T.O.]

(a) Explain the working procedure of virtual functions.

Or

(b) Write a details about on templates.

PART C — $(5 \times 8 = 40 \text{ marks})$

Answer ALL questions, choosing either (a) or (b).

Each answer should not exceed 600 words.

 (a) Discuss about the characteristics of some OOP languages.

Or

- (b) Describe the various control structures in C++ with suitable examples.
- 17. (a) Discuss the special characteristics of constructor functions.

Or

- (b) Explain:
 - (i) Multiple constructor in a class
 - (ii) Destructors.
- 18. (a) Write a C++ programs which overloads the binary operators.

Or

(b) Explain the multiple inheritance and hierarchical inheritance.

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(a) Explain about unformatted console I/O operations with examples.

Or

- (b) What are 'Pointers'? Explain their use in C++ program.
- 20. (a) Explain:
 - (i) Opening and closing a file
 - (ii) File modes and pointers.

Or

(b) Explain about error handling during file operations.

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