	Code No. 6083N		Reg. No:	
		DECDEE 5VIII		
First Semester			TION, NOVEMBER 2020	
			ster	
	DESIGN	COMPUTER APPLICATIONS DESIGN AND ANALYSIS OF ALGORITHMS USING C++		
	DESIGN AND			
	Time Three hours PART A – (10x1=10 marks) (For those who joined in July 2020 onwards) Maximum: 75 marks			
	Answer ALL th	ne Questions Chor	ose the Correct answer	
	1 117	enotio, enot	ose the correct answer	
	1. What does 'stack underflow'	refer to?	The state of the s	
	a) accessing item from an ana	1-0 1	h) adding it	
	c) removing items from an en	apty stack	b) adding items to a full stack	
			d) index out of bounds exception	
	2. To implement a stack using queue(with only enqueue and dequeue operations), how			
	a) 1 b) 2		and dequeue operations), how	
		c) 3 d) 4	May 1. The second of the secon	
	3. Suppose we are			
	3. Suppose we are sorting an array of eight integers using quicksort, and we have just Which statement is correct?			
a) The pivot could be either the 7 or the 9 b) The pivot could be the 7, but it is not the 9 c) The pivot is not the 7, but it could be the 9 d) Neither the 7 por the 9 is at			3 1 7 9 12 11 10	
			The Waster Control of the Control of	
	d) Neither the 7 nor the 9 is the pivot			
4. Strassen's matrix multiplication algorithm follows technique				
			technique.	
	c) Divide and Conquer	d) Dynamic	Programming	
		d) Backtrack	ing	
	5. Kruskal's algorithm is a			
	a) divide and conquer algorith			
	U PICEIIV algorithm		b) dynamic programming algorithm roximation algorithm	
	6 Mn	-) approxima	tion algorithm	
	6. What is the objective of the knap	sack problem?		
	b) To get minimum total value in the knapsack c) To get maximum weight in the l			
	d) To get minimum weight in the	knapsack		
7				
7. Which of the following pair's traversals on a binary tree can build the tree uniquely? (a) post-order and pre-order (b) post-order and in-order				
	c) post-order and pre-order	b) post-order ar	nd in-order	
	c) post-order and level order	d) level order a		
8.	Breadth First Socrat		product	
	a) Pre-order Transition is equivalent to which of the traversal in the D			
	d) In-	-order Traversal		

9. Which data structure is used for implementing a FIFO branch and bound strategy? a) stack b) queue c) array d) linked list 10. Choose the correct statement from the following: a) branch and bound is more efficient than backtracking b) branch and bound is not suitable where a greedy algorithm is not applicable c) branch and bound divides a problem into at least 2 new restricted sub problems d) backtracking divides a problem into at least 2 new restricted sub problems Part B $(5 \times 5 = 25 \text{ Marks})$ Answer all Questions, Choosing either (a) or (b), Each answer should not exceed 250 words 11. a) Write down the algorithm for Magic square. (a) Discuss about Graph representations. 12. a) Give an overview about finding the maximum and minimum. b) Explain about Strassen's anatrix multiplication. 13. a) Discuss about Prim's algorithm. b) Classify 0/1 Knapsack. 14. a) Analyze Depth first search and traversal. (or) b) Write down the general iterative backtracking method. 15. a) Explain about FIFO Branch-and-Bound solution. b) Write a note on Job shop scheduling. Part C ($5 \times 8 = 40 \text{ Marks}$) Answer all Questions, Choosing either (a) or (b), Each answer should not exceed 600 words 16. a) Briefly explain about Stack. b) Analyze priority queues in detail. 17. a) Explain in detail about binary search. b) Give an overview about quick sort. 18. a) Discuss about Kruskal's algorithm. (or) b) Write down the algorithm for sequencing unit time jobs with deadlines and profits. 19. a) Illustrate about techniques for binary trees. (or) b) Explain about connected components and spanning trees. 20. a) Write the Least Cost search algorithm. b) Discuss about the classes NP-hard and NP-complete.

***** ALL THE BEST *****