19. (a) Discuss about the lines and shapes tools in CorelDraw.

Or

(b) How will you combine two objects in CorelDraw?

20. (a) Write a note on converting Vector to Bitmap images.

Or

(b) Elucidate the difference between Bitmap and Vector images.

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Reg. No. : ....

Code No. : 70089   Sub. Code : GVCT 3

CERTIFICATE COURSE IN GRAPHICS FOR VISUAL COMMUNICATION EXAMINATION, APRIL 2022.

Non – Semester

PAGEMAKER AND CORELDRAW

(For those who joined in July 2005 onwards)

Time : Three hours   Maximum : 100 marks

PART A — (10 × 1 = 10 marks)

Answer ALL questions.

1. Colour palette

2. Logo

3. Artwork

4. Vector Graphic

5. Blend Tool

6. Text Wrap

7. Eraser tool

8. Kerning

9. PDF

10. Layout

PART B — (5 × 6 = 30 marks)

Answer ALL questions, choosing either (a) or (b).

11. (a) Pagemaker is called us the master page. Why?

Or

(b) Explain the tools in edit menu of Pagemaker.

12. (a) Explain the steps to use eraser tool.

Or

(b) Create a logo for a Kinder garden school.

13. (a) How to use colour palette in CorelDraw?

Or

(b) How will you combine shapes using weld tool?

14. (a) Write the steps to find and replace colour in CorelDraw.

Or

(b) Explain the steps to add header and footer in Pagemaker.

15. (a) How will you import images to CorelDraw?

Or

(b) Explain the procedures to add special effects to Bitmaps.

PART C — (5 × 12 = 60 marks)

Answer ALL questions, choosing either (a) or (b)

16. (a) Write a detail note on Pagemaker and its features.

Or

(b) What are the tools used for graphics in Pagemaker?

17. (a) Explain the utilities menu in Pagemaker.

Or

(b) Explain the steps to open files saved inprevious versions of Pagemaker.

18. (a) Explain the available plugins in Pagemaker.

Or

(b) Write a note on postscript and showpage command.